# Self-Organization of Trade Networks in an Economy with Imperfect Infrastructure

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#### Abstract

A multi-agent model is proposed for analysis of self-organization of trade networks. The model takes into account time spent on transactions ("trade distance"). It is shown that the same set of traders may generate trade networks of different structures depending on average trade distance. When the latter is small, the market is near-competitive. When trade distance is large, the set of traders exhibits monopolistic behavior. Under medium trade distance a phase transition and complex dynamics are observed, including significant price oscillations, regular bursts of shortages and long chains of traders. Emergence of trader's market strategies such as stabilizing wholesale traders and destabilizing speculators is discovered. The model is studied both analytically and via computer simulations.

### 1 Introduction

The problem of self-organization of trade structures is of a special interest for Russian economy. It is known that the trade sector plays a special part in an economy during transition to market economy. The trade sector adsorbs both significant capital investments and skilled human resources. Some economists believe that the accelerated development of the trade sector is favorable for the economy while some others argue that the trade is growing at the expense of producers distracting the economy's resources. Anyway, both acknowledge that the intermediaries are outdoing the rest in a decentralized transition economy. Probably, due to high transaction costs, poor infrastructure and high uncertainty, the trade profits are very high, and this attracts new resources and brings about further development of the trade sector. Note that unlike other transition economies, in Russian economy the private trade sector is being built from the scratch in the absence of developed trade infrastructure.

There is some literature on functioning and self-organization of trade networks. First, these are works [1]-[4] which examine decentralized trade systems when unlike Walrasian auction a number of local markets with different prices are assumed to exist. In spatial equilibrium models and other network equilibrium models [1],[2] the existence and properties of equilibrium are studied under different assumptions. Also, [1] suggests algorithms to

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compute network equilibria. [3],[4] consider price formation in pair-wise meetings of buyers and sellers with sequential bargaining. The convergence of such process to Walrasian equilibrium is studied.

Second, in several works the agglomeration of trade middlemen has been considered. In [5] buyers and sellers change their location in order to maximize their objective functions. If the gain of mutual proximity is greater than the transportation costs, the agents form a market place. In [6] a population of several classes is considered and creation of local markets is studied. The formation of a local market in a given class incurs costs but without the local market the agents have to go to other classes' markets which is also unprofitable. There is shown that if transaction costs are low enough, there exist stable trade structures. And if the richest class' wealth far exceeds the others' then this class forms a monopolistic market. So [6] studies endogenous formation of trade networks, but it examines only final state of the system - ESS [7], like in network equilibrium models.

In the present work we apply a different methodology that allows to study both static and dynamical properties in the system. This approach referred to as emergent computations is currently widely used in economics, ecology, sociology etc. According to [8] and [9] the essence of this method is that information which is absent at lower levels can exist at the level of collective activities. Emergent computation approach can be applied to the collection of interacting agents, each following explicit instructions, also called "local programs", "micro-structure" and "component subsystems". The approach assumes that there is no central authority to control the system, the agents are able to adapt and learn, the global cooperation emerges from local interactions.

Interactions among the agents at a micro level bring about implicit global phenomena at the macroscopic level i.e. epiphenomena, for example, organization of stable structures in trade networks or existence of stable cycles in the dynamical behavior of the system. Therefore, the object of study is a nonlinear dynamical system which may evolve to stable cycles, strange attractors, chaotic behavior etc. as well as to a stable equilibrium. For systems which are complex enough it is often impossible to study all the dynamics arising analytically and computational experiments are used. This approach has proved to be effective in very many fields including modelling asset bubbles [10] and dynamical aspect of cooperative behavior [11]. In [12] it is applied to study a multi-sector and multi-stage production process with local interactions between productive units using non-convex technology. It has been proved that many small independent shocks to different sectors do not cancel in aggregate due to significantly non-linear interactions between units.

In [13] dynamics of a trade network is studied. The well-known evolutionary game approach is combined with endogenous partner selection. The optimal strategies for players are evolved over time via a genetic algorithm, so agents are able to learn dynamically. Note that the [13] and the present work are similar in terms of object and methodology of study, but [13] is more focused on differences between adaptation and learning mechanisms in a iterated prisoner's dilemma, while in the present work this approach is applied to study processes in trade networks in an economy with imperfect infrastructure and possibility of shortages.

In Section 2 we introduce the general setting and models of behavior of individual agents, in Section 3 results of analytical study and simulations are discussed. Section 4 contains some concluding remarks and directions of further studies.

## 2 The model

### 2.1 General setting

We consider interaction of economic agents of three types: consumers, producers and traders in a distributed market of homogeneous good. Each type is described by a set of parameters and rules of behavior in the market.

Denote sets of consumers, producers and traders by  $\mathcal{C}$ ,  $\mathcal{P}$  and  $\mathcal{T}$ , correspondingly. Assume that  $\mathcal{P}$  and  $\mathcal{T}$  are finite. Producers are pure sellers and their behavior is exogenous to the system. Consumers are pure buyers. Traders can either buy or sell. Buyers are indexed by  $i \in \mathcal{C} \cup \mathcal{T}$ , and sellers — by  $j \in \mathcal{P} \cup \mathcal{T}$ . Buyers can buy only one unit of good per transaction. For every pair (i,j) from  $\mathcal{C} \cup \mathcal{T} \times \mathcal{P} \cup \mathcal{T}$  a nonnegative number  $r_{ij}$  is defined, which we will refer to as trade distance.\(^1\) The trade distance is average time that buyer i has to spend to buy a unit of good from seller j. In an economy with developed infrastructure the time spent on purchasing is small and usually is not taken into account. However, in an economy with imperfect infrastructure such as contemporary Russian economy, the time for gathering current information about the seller, reaching the seller and physically transporting the good is significant, which, as shown below, may be crucial for macroscopic dynamical properties of trade networks.

Generally speaking, time spent on transaction is a realization of Poisson stochastic process with mean equal to trade distance; the processes are independent for different buyer-seller pair. However, simulations have proved that we may use mean flows of good instead of stochastic ones.

Every buyer has buying preferences  $\alpha_{ij}$  i. e. if buyer i wants to buy a unit of good, he will go to seller j with probability  $\alpha_{ij}$ . Naturally, we require  $\alpha_{ij} \geq 0$ ,  $\sum_j \alpha_{ij} = 1$  and  $\alpha_{ii} = 0$ ,  $i \in \mathcal{T}$ .

Sellers are described by their selling prices  $p_j$  and probabilities of availability of the good  $\beta_j$ . We assume that sellers do not distinguish buyers so that any buyer that comes to seller j, buys a unit of good for  $p_j$  with probability  $\beta_j$ .

Producers are passive suppliers of good. Their prices  $p_j$  and probabilities of absence of shortage  $\beta_j$ ,  $j \in \mathcal{P}$  are constant parameters in the model.

In order to describe the process of trade we apply the framework of Bertrand competition:

- under given prices buyers decide from which sellers and how much to buy, so the trade links are established;
- foreseeing buyers' response, sellers set prices in order to maximize their profits.

In this framework, equilibrium prices are given by Nash equilibrium. The corresponding game is defined in a normal form in Section 3.

Our model is a dynamical implementation of Bertrand competition with trade distances. Agents' behavior is described by fast and slow variables. Fast variables are set by agent at every moment of time in order to maintain his material or financial balance and may change discontinuously over time. Slow variables are continuously adjusted by agent to current optimizers of his objective function. For buyers and sellers fast variables determine how much to buy and how much to sell, correspondingly, and slow variables

<sup>&</sup>lt;sup>1</sup> If we consider trade distances as an analogue of geographical distance, we should assume the triangle inequality  $r_{ij} \leq r_{ik} + r_{kj}$  and the axiom of symmetry  $r_{ij} = r_{ji}$ . Below we will not require these axioms unless otherwise is specifically stated.

determine from whom to buy (buying preferences) and at which price to sell, correspondingly. We assume that fast variables (quantities) adjust immediately, buyers' slow variables (buying preferences) adjust more slowly, sellers' slow variables (prices) change even more slowly. So the whole setting may be referred to as Bertrand-Nash one: the sellers set prices and observe buyers' response, change prices and observe response to new prices etc. As sellers do not cooperate, their attempts to maximize profit by changing price represent Nash-style tatonnement. Due to instantaneous adjustment of fast variables all required balances are maintained at every moment of time.

Agents make decisions on the basis of information available to them. Every buyer knows trade distances between all sellers and himself as well as prices and levels of shortage for all sellers. Every seller knows demand for his good at recent moments of time.

Let us consider the behavior of individual consumers and traders.

#### 2.2 Consumers

Consumer is described by a controllable Markovian process [18] with the following states: w — work, c — consumption, j — purchasing from seller  $j, j \in \mathcal{P} \cup \mathcal{T}$ . While working consumer receives wage  $s_i$  per unit of time. He leaves the state w with Poisson rate  $\Lambda_i$  which is consumer's fast control variable — if consumer wants to increase working time he decreases the rate  $\Lambda_i$ .

Consumer selects a seller (state j) according to his buying preferences, i.e. with probability  $\alpha_{ij}$ . The buying process is also a Poisson one with the rate  $1/r_{ij}$  (so that average time spent in this state is  $r_{ij}$ ). When the trip is over consumer either buys a unit of good at price  $p_j$  with probability  $\beta_j$  or buys nothing because of shortage with probability  $1 - \beta_j$ . In the latter case he returns to the state w and resumes working, and in the former case he enters the state c and begins to consume the purchased unit.

The consumption process is also a Poisson one with the rate  $1/\tau_i$  (i.e. average time of consumption of a unit of good equals  $\tau_i$ ). Variables  $\tau_i \geq 0$ ,  $s_i > 0$  are individual characteristics of consumer.

We assume that consumer sets his fast variable  $\Lambda_i$  in order to maintain financial balance. In [19] it is shown that expected flow of consumption in this case is:<sup>2</sup>

$$U_i = \frac{\sum \alpha_{ij} \beta_j}{\sum \alpha_{ij} (\beta_j \tau_i + \beta_j p_j / s_i + r_{ij})} . \tag{1}$$

In [19], we find  $\alpha_{ij}^*$  that maximizes this functional over the simplex  $\{\vec{\alpha}_i : \sum \alpha_{ij} = 1, \alpha_{ij} \geq 0\}$ . It is shown there that in the generic case when  $p_j/(s_i) + r_{ij}/\beta_j$  are all different for different j, the consumer will tend to select only one seller:  $\alpha_i^* = \vec{e}_{j^*}$ , where  $\vec{e}_{j^*}$  is  $j^*$ -th unit coordinate vector (so that  $\alpha_{ij}^* = 0$  for  $j \neq j^*$  and  $\alpha_{ij^*}^* = 1$ ), and

$$j^* = \arg\min_{j} \frac{p_j}{s_i} + \frac{r_{ij}}{\beta_j} . \tag{2}$$

In the non-generic case, when there exist several such  $j^*$ , we will assume that the consumer shares his demand between these evenly  $\vec{\alpha}_i^* = \sum_{J^*} \vec{e}_{j^*} / |J^*|$ .

The choice of  $j^*$  may be visualized as follows (Fig.1a). In the plane (q,p) we locate points  $(q_{ij}, p_j)$ , where  $q_{ij} = r_{ij}/\beta_j$ ,  $j \in \mathcal{P} \cup \mathcal{T}$ . Then we construct a Pareto-optimal part of the boundary of a convex hull  $\mathcal{L}$  of the obtained set of points and draw a tangent line

<sup>&</sup>lt;sup>2</sup>In this and further sections, the summation index is j if it is omitted:  $j \in \mathcal{P} \cup \mathcal{T}, j \neq i$ .

Figure 1: Buyer's choice of seller. The left graph illustrates the case of consumer and trader without shortage,  $\operatorname{tg} \phi = s_i$ . The right one describes the case of trader with shortage.

to this part of the boundary with slope equal to  $s_i$ . The point of tangency will determine  $j^*$  (only in non-generic case here may be several points). One can see that if there is a distribution of consumers in the same location (so that  $r_{ij}$  are the same) with different wages  $s_i$ , then this distribution will be split into several segments with one seller from  $\mathcal{L}$  serving consumers of one segment. Consumers with higher  $s_i$  will select seller with higher  $p_j$  and lower  $q_{ij}$ . If a seller decreases his price he widens his segment and increases his demand.

As the set of consumers is in general discrete, the variations of the traders' demand over time may be too large. In order to emulate continuity we consider the adaptation of the buying preferences with some finite rate rather than the instantaneous switching. In this case the agent adjusts his buying preferences trying to attain the desired ones, with the adjustment rate  $\mu_i$ . So at every moment t current buying preferences  $\alpha_{ij}(t)$  may be different from the desired ones  $\alpha_{ij}^*(t)$ :

$$\alpha_{ij}(t+\Delta) = \alpha_{ij}(t) + \mu_i \Delta(\alpha_{ij}^*(t) \quad \alpha_{ij}(t)) . \tag{3}$$

Here  $\Delta$  is time step. We will assume  $\Delta$  to be sufficiently small in comparison with  $1/\mu_i$  so that  $\mu_i \Delta \leq 1$ . The value  $1/(\mu_i \Delta)$  shows the number of steps required for the consumer to adapt to the external changes.

For further study of traders' behavior we will also need a formula for average demand of i-th consumer for j-th seller's good per unit of time:

$$\lambda_{ij} = \alpha_{ij} / \sum_{ij} \alpha_{ij} (\beta_j \tau_i + \beta_j p_j / s_i + r_{ij}) . \tag{4}$$

#### 2.3 Traders

As the traders can both buy and sell we should define two types of their behavior. First we shall consider the determination of fast variables under given slow ones then that of buying preferences and then that of the price.

Traders are also described by controllable Markovian processes. A trader can be either in a free state i, or in one of the states j of buying from seller j ( $j \neq i$ ). In the free state, the trader can make a decision to buy a unit of good. In this case the trader leaves the state i and enters one of the states j with probability  $\alpha_{ij}$ . The decision to leave the free

state arrives with Poisson rate  $\Lambda_i$ . The rate  $\Lambda_i$  is the trader's fast variable which finally determines the flow of purchases.

As a seller, the trader receives the Poisson flow of buyers with the rate

$$\lambda_i = \sum_{k \in \mathcal{C} \cup \mathcal{T} \setminus \{i\}} \lambda_{ki} , \qquad (5)$$

so that his average demand is  $\lambda_i$  units of good per unit of time. With probability  $\beta_i$  the trader sells his good at the price  $p_i$  to his buyers, and with probability  $1 - \beta_i$  he refuses to sell. The trader may sell or refuse disregard to his current state.  $\beta_i$  is also the trader's fast variable and essentially determines the flow of sales.

Similar to consumer's, the process of buying is Poisson one with the rate  $1/r_{ij}$ . When the process is over, he either buys a unit of good at price  $p_j$  with probability  $\beta_j$  or buys nothing with probability  $1 \quad \beta_j$ . In both cases the trader returns into the free state i and may go for the good again.

Unlike consumers who maintain the financial balance and maximize the inflow of good, traders tend to maintain the material balance (expected difference of sales and purchases is equal to zero) and to maximize profit (expected financial surplus per unit of time). In [19] we show that the condition of material balance is equivalent to the following relationship between trader's fast variables  $\Lambda_i$  and  $\beta_i$ :

$$1/\Lambda_i = \sum \alpha_{ij} (\beta_j/(\beta_i \lambda_i) \quad r_{ij}) . \tag{6}$$

Note that  $1/\Lambda_i$  must be nonnegative.

As shown in [19] the trader's expected profit equals

$$\Pi_i = \beta_i \lambda_i \left( p_i \quad \frac{\sum \alpha_{ij} (\beta_j p_j)}{\sum \alpha_{ij} \beta_j} \right) .$$
(7)

To find the fast controls first we shall maximize the functional (7) choosing  $\beta_i \in [0, 1]$  that satisfies the condition of non-negativity of (6).

We shall assume that the price  $p_i$  is such that the profitability condition holds:

$$p_i \quad \sum \alpha_{ij}\beta_j p_j / \sum \alpha_{ij}\beta_j \ge 0 \quad .$$
 (8)

Hence trader wants to increase  $\beta_i$  as much as allowed by conditions  $\beta_i \leq 1$  and that of non-negativity of (6). There can be three cases.

1. Shortage. The demand is too high

$$\lambda_i > \frac{\sum \alpha_{ij} \beta_j}{\sum \alpha_{ij} r_{ij}}$$
.

In this case the trader can not serve all his demand and has to refuse to sell to some of his buyers  $\beta < 1$ . The share of non-satisfied demand is determined by the making (6) equal to zero (i.e. trader spends zero time in the state i):

$$\beta_i = \frac{1}{\lambda_i} \frac{\sum \alpha_{ij} \beta_j}{\sum \alpha_{ij} r_{ij}} < 1 , \quad 1/\Lambda_i = 0 .$$

2. No shortage. The demand is sufficiently low

$$\lambda_i < \frac{\sum \alpha_{ij} \beta_j}{\sum \alpha_{ij} r_{ij}} ,$$

so that the trader can satisfy it completely,  $\beta_i = 1$  and spends some time in the free state i:

$$\beta = 1$$
 ,  $1/\Lambda_i = \sum \alpha_{ij}(\beta_j/\lambda_i - r_{ij}) > 0$  .

3. Edge of shortage. The demand is exactly equal to maximum possible supply under given slow variables:

$$\lambda_i = \frac{\sum \alpha_{ij} \beta_j}{\sum \alpha_{ij} r_{ij}} ,$$

so that both

$$\beta_i = 1$$
 ,  $1/\Lambda_i = 0$  .

Although this case may seem non-generic, we will show below that buying preferences  $\alpha_{ij}$  adjust so that it is as generic as the first two cases.

Thus the fast variables are determined. Now we are also able to calculate the demand of i-th trader for the good of the seller j per unit of time:

$$\lambda_{ij} = \alpha_{ij} \min\{q_i \lambda_i, 1\} / \sum \alpha_{ij} r_{ij} , \qquad (9)$$

where

$$q_i = \left(\sum \alpha_{ij} r_{ij}\right) / \left(\sum \alpha_{ij} \beta_j\right) . \tag{10}$$

Now we shall describe the adjustment of the buying preferences to the desired ones. To find the latter the trader solves the problem of maximization of the functional

$$\Pi_i = \frac{\sum \alpha_{ij} (\beta_j (p_i - p_j) - r_{ij})}{\max\{\sum \alpha_{ij} \beta_j / \lambda_i, \sum \alpha_{ij} r_{ij}\}}$$
(11)

by choosing  $\alpha_{ij} \geq 0$ ,  $\sum \alpha_{ij} = 1$ .

This optimization problem is solved in [19]. The solution depends significantly on the magnitude of demand  $\lambda_i$ . If it is low enough then the trader satisfies all his demand  $\beta_i = 1$  and chooses a seller that provides him with maximum profit per unit of good  $j^* = \arg \max_j p_i \quad p_j \quad r_{ij}/\beta_j$ . Graphically the choice of optimal seller  $j^*$  coincides with consumer's choice at  $s_i \to 0$ : in Fig.1a one has to draw the tangent line to the Pareto-optimal part of the boundary of the convex hull  $\mathcal{L}$  with slope equal to zero. Hence trader selects the seller with minimum selling price.

If trader's demand is too high then trader is bound to refuse to sell to some of his buyers  $\beta_i < 1$  and chooses a seller that provides him with maximum profit per unit of time  $j^* = \arg\max_j(p_i - p_j)\beta_j/r_{ij}$ . Now the trader's choice depends on his own price  $p_i$  as well: one should draw a tangent line to  $\mathcal L$  that goes through the point  $(0, p_i)$  (Fig.1b). The more  $p_i$  is the more  $p_j$  and the less  $q_{ij}$  are. One can see that the trader's profit increases with slope  $(p_i - p_j)/q_{ij}$  of the tangent line and therefore it increases with  $p_i$  since  $\mathcal L$  is convex.

In the first case the trader will buy from a remote seller with the lowest selling price, in the second case — from some closer seller with a higher price. The intermediate situation is also possible in which the seller with the lowest price is too far away and buying only from him the trader would not be able to satisfy his demand, and vice versa the seller that provides maximum profit per unit of time is too close and buying from him the trader would be able to serve more buyers than he has. In this situation the trader diversifies his purchases and buys some amount from a remote seller at a lower price and the rest from a closer seller at a higher price in order to satisfy his demand exactly:  $\beta_i = 1$  and  $1/\Lambda_i = 0$ . In [19] it is shown that all three situations are generic.

Like those of consumer, current buying preferences of trader  $\alpha_{ij}(t)$  may be different from the desired ones  $\alpha_{ij}^*(t)$ . In this case the trader adjusts his preferences to the desired ones with the adjustment rate  $\mu_i$  according to the formula (3). Trader's adjustment rate  $\mu_i$  is also assumed to satisfy  $\mu_i \Delta \leq 1$ .

To achieve higher profit, the trader can also change his selling price  $p_i$ . The price enters the expression (11) for profit both directly and indirectly as profit depends upon demand  $\lambda_i$  that, in turn, depends upon price according to (4), (5) and (9). If the trader knew all internal parameters of his buyers and had unlimited computation capacities, he would be able to calculate the dependence of  $\lambda_i(p_i)$  exactly. However, a more realistic assumption is that the trader's capabilities to obtain, store and process information are limited, and in forecasting his demand function the trader uses only his observations of the demand in the past. We assume that after every adjustment of price the trader keeps the price constant for some time  $\Delta_i$  and observes what happens. He believes that average demand per unit of time between two subsequent adjustments of price  $\bar{\lambda}_i(t) = \Delta_i^{-1} \int_t^{t+\Delta_i} \lambda_i(\xi) d\xi$  is function of his price  $p_i(t)$  during this period of time  $[t, t + \Delta_i]$ . Hence, using historical data on demand, the trader can estimate (locally) the derivative of demand by price

$$\frac{\partial \lambda_i}{\partial p_i}(t + \Delta_i) = F_i \ p_i(t), \bar{\lambda}_i(t), p_i(t - \Delta_i), \bar{\lambda}_i(t - \Delta_i), \dots ) .$$

Here  $F_i$  is a function that gives forecast for demand sensitivity to price by past values of demand and price. E.g.  $F_i = (p_i(t) - p_i(t - \Delta_i))/(\bar{\lambda}_i(t) - \bar{\lambda}_i(t - \Delta_i))$ .

With current demand and sensitivity of demand given, the trader maximizes his profit function  $\Pi_i(p_i)$  (11) over the interval  $[(1 \quad \varepsilon^i \ \Delta_i)p_i(t), \ (1+\varepsilon_+^i \Delta_i)p_i(t)]$ . If he has shortage at this moment of time  $\beta_i < 1$ , he increases price to  $(1 + \varepsilon_+^i \Delta_i)p_i(t)$ , and if he has zero demand, he decreases price to  $(1 \quad \varepsilon^i \ \Delta_i)p_i(t)$ . In addition, the trader may not sell the good at a price below his marginal cost, so that his profit must be nonnegative and the profitability condition (8) must hold.

We require that the relative change of price be bounded by  $\varepsilon^i$   $\Delta_i$  and  $\varepsilon^i_+\Delta_i$  to provide the continuity of price over time at sufficiently small  $\Delta_i$  ( $\varepsilon^i$  and  $\varepsilon^i_+$  are internal parameters of the *i*-th trader's). The matter is that trader's demand and therefore profit depend upon not only his behavior but also upon other traders'. This is why if we allow to change the price discontinuously in order to achieve the desired maximizer of profit instantaneously, the system would have oscillations of high magnitude or, in generic case, chaotic behavior caused by interrelationships and imperfect information of traders.

Also, to make the system more robust we let the moments for re-evaluation of price be stochastic rather than deterministic. We assume that re-evaluation moments arrive according to Poisson process with rate  $1/\Delta_i$  (as in [20]). This removes artificial coordination of traders' decision-making and eliminates the oscillations that are caused by specifics of simulation methods rather than by the properties of the system itself.

Sellers'  $\Delta_i$  should be greater than buyers'  $1/\mu_j$  as in this case sellers really observe (at least partially) the impact of their price adjustment. If  $\Delta_i$  are too small then sellers can

not observe the actual demand function and therefore their price adjustments can only be based on the rule of thumb.

### 3 Dynamics of trade networks

#### 3.1 Equilibria and oscillations

We have defined the dynamical system, the current state in which is given by the set of the slow variables for all agents:  $\alpha_{ij}, p_j$ . In this section we shall study the properties of the whole trade network. First, we shall look for equilibria. We will consider the state of the system to be an equilibrium if all buying preferences are optimal and all traders' prices are local maximizers of their profit functions. The profit functions  $\Pi_i(p_i)$  are obtained under given other sellers' prices from (11) with demands (5), (4) and (9), and buying preferences. Note that by definition, in equilibrium  $\beta_i = 1$  for all  $i \in \mathcal{T}$ , as if a trader has shortage, his profit function  $\Pi_i(p_i)$  is increasing. We need to exclude cases when traders have no demand and are able to lower prices to attract some buyer. Therefore we'll define profit function  $\Pi_i(p_i) = \infty$  if  $\lambda_i(p_i) = 0$ .

Assume that distribution of consumers in space and by wages is such that every trader's profit function is concave for all prices of other traders given. Then a state is an equilibrium if and only if it is a Nash equilibrium in the following game: the set of players is  $\mathcal{T}$ , their strategies are prices  $p_i$  and their payoff functions are the profit functions  $\Pi_i(p_i)$  defined above. In this game Nash equilibrium exists if the wages and trade distances are bounded and profit functions are concave (see proof in [19]).

If a trader i has shortage  $\beta_i < 1$ , his profit function  $\Pi_i(p_i)$  is linearly increasing and concave. But if a trader has no shortage  $\beta_i = 1$  depends upon distribution of consumers. In this case the profit received from selling to a single consumer is an increasing fraction-linear function until the consumer moves another seller and the profit function discontinuously falls down to zero. If a trader increases price some of his previous consumers will tend to buy from different sellers. The trader makes more profit on consumers who still buy from him but he loses all profit from the consumers gone. If distribution of consumers is uniform (approximately same number of consumers at every level of wage in every point of the metric space) then with increase of price the profit first grows slowly and then falls slowly and may be concave. But if the distribution is clustered like in Fig.2 then after the trader loses a whole cluster of consumers due to infinitesimal price increase, his profit falls by finite quantity as increase in profit from remaining customers is infinitesimal. Further price increase contributes continuous increase in profit until the trader loses next cluster. In this case the profit function has several local maxima and is not concave so that the Nash equilibrium may not exist.

However, the equilibrium in the dynamical system considered may still exist in the absence of Nash equilibrium, moreover, there may be several equilibria. This can lead to persistent oscillations in the system. As the local maxima of the individual's profit function depend upon other traders' prices, the change of price of trader i may make trader j to switch from seeking one local maximum to another one, consequently change of price of trader j will influence profit function of i and make the latter to change his price again etc. Fig.3 shows time series of traders' profits in case of several local maxima. The upper local maximum is unstable and and the traders returned to the previous local maximizers. The profit discontinuity is caused by simultaneous change in buying preferences and is a consequence of singularities in distribution of consumers.

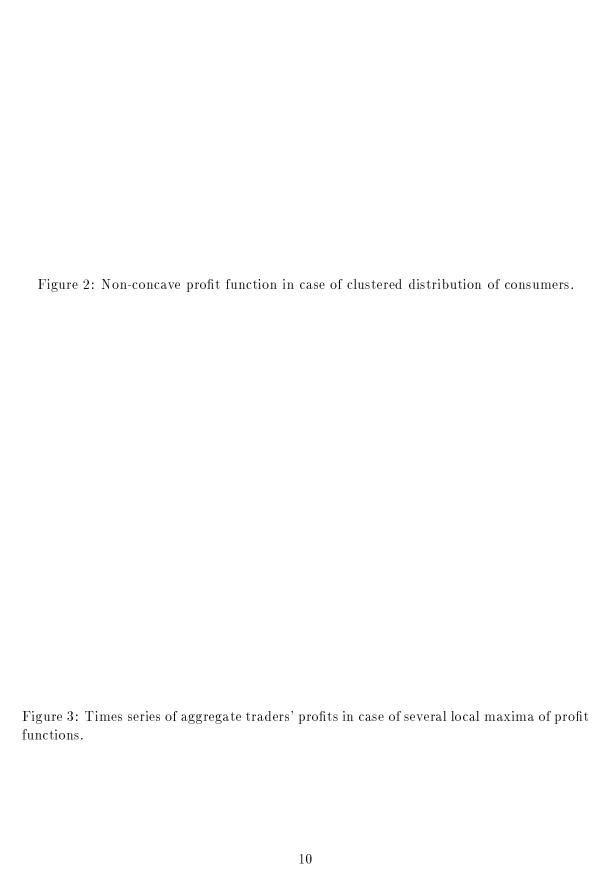


Figure 4: Convergence to equilibrium under near-perfect infrastructure. The graph shows evolution of average traders' price over time. All producers' prices are equal to 1.

The other source of instability contributed by singularities in distribution of consumers is caused by sudden shortages. This danger is significant when consumers change their buying preferences too fast (high  $\mu_i$ ). If a large group of consumers has the same location and wage then a small change of trader i's price may forces them to go to another trader j. If the group is large enough, trader j that used to have no shortage before, will have shortage now, so his attractiveness to consumers will fall abruptly by finite quantity. Then the whole group of consumers will go back to trader i and create shortage there etc. Note that if consumers'  $\mu_i$  is small enough the shortage occurred will not be large and the trader will have time to overcome it by increasing his price so the trader considers his profit function to be continuous. The situation becomes more dramatic with the worsening of the infrastructure as the small changes in prices now generate comparatively high levels of shortage.

### 3.2 Impact of imperfect infrastructure

Thus the average time spent on buying a unit of good  $q_i$  is very important for both consumers and traders. The expression (10) for  $q_i$  contains both  $\beta_j$  that are determined as a result of interaction of agents and trade distances  $r_{ij}$  that are parameters. The greater  $r_{ij}$  are, the more time buyers spend on buying, so it is reasonable to consider  $r_{ij}$  as a measure of imperfection of infrastructure. In order to study impact of imperfection of infrastructure, we will compare systems in which all trade distances differ in  $\rho$  times, i.e. we suppose that the trade distance matrix is proportional to some given matrix  $r_{ij} = \rho R_{ij}$  and will study dependence of dynamical properties on the coefficient  $\rho$  with all other parameters fixed.

If  $\rho \to 0$ , then there is near perfect infrastructure, price differentials and trade profits are also small and there are no shortages. Indeed, if  $\sup s_i < \infty$  then demand (5) is bounded although increasing at  $\rho \to 0$ , therefore  $\beta_j$  are at least separated from zero and  $q_i \to 0$ . Hence,  $q_i \lambda_i \to 0$ , and there are no shortages  $\beta_i = 1$ . In this case system quickly converges to equilibrium without oscillations.

Therefore if  $\rho$  is sufficiently small, either consumer will buy directly from producer or consumer will buy from a trader who will buy from producer, and there can not be any chain of traders serving consumers. When  $\rho$  increases, traders' prices grow no faster

Figure 5: Phase transition because of worsening infrastructure. The graph shows dependence of all traders' profit  $\Pi$  on imperfection of infrastructure  $\rho$  in logarithm scale.

than linearly with  $\rho$ . Indeed, for any j if  $p_j > p_k + (s_i)(r_{ij} - r_{ik})$ ,  $k \in \mathcal{P}$  then consumer i will buy from producer k. If  $\sup s_i < \infty$  then traders will lose all their demand when prices grow faster than linearly with  $\rho$ . Therefore in case of non-trivial trade network prices grow not faster than linearly with  $\rho$  and consumers' demand (4) falls as  $a/(\rho + b)$ . Hence quantities  $q_i \lambda_i \sim a\rho/(\rho + b)$  increase with  $\rho$ . The coefficients a, b are determined by relative trade distances  $R_{ij}$  (the network structure), real wages  $s_i/p_j$ ,  $i \in \mathcal{C}$ ,  $j \in \mathcal{P}$  and the consumption rate  $1/\tau_i$ . Thus, worsening infrastructure results in qualitative change in the self-organization processes. We can see that the trade profit depends on  $\rho$  non-smoothly.

When  $\rho$  is small all traders have no shortage and no long chains of traders exist. The system quickly converges to near-perfect equilibrium and traders' profits are small. But when  $\rho$  grows large enough the phase transition takes place: as quantities  $q_i \lambda_i$  grow the shortages become more likely. There is no shortage in equilibrium, but one should distinguish equilibria with  $\beta_i = 1, 1/\Lambda_i > 0$  and  $\beta_i = 1, 1/\Lambda_i = 0$ . The former is more likely to happen at smaller  $\rho$  and the latter is more typical for greater  $\rho$ . The latter corresponds to the case when a trader buys from two sellers; unlike the former, it is an equilibrium at the edge of shortage. A small change of other traders' behavior may make the trader fall into shortage. One should mention that once caught in the shortage trap, the system can not rapidly get out: every trader tries to get rid of shortage but if all his counterparts have shortages and producers are too far, he simply does not have time to satisfy all his demand. So what happens is the bursts of shortages that traders slowly take over. But then seeking for equilibrium, which for many traders is likely to be reached at  $q_i\lambda_i=1$ , the traders generate another burst etc. Note that in the phase transition  $q_i\lambda_i\geq 1$ so that traders buy from each other and longer chains of traders do exist. This leads to an abrupt increase in trade profits as can be seen in Fig.5. In this case trade hierarchies emerge due to imperfect infrastructure rather than due to economy of scale that wholesale traders possess if the triangle inequality is violated.

Further worsening of infrastructure gives rise to inability of traders to serve all consumers, so consumers with low  $s_i$  (poor consumers) will prefer to buy directly from producers,<sup>3</sup> and traders can only satisfy the demand of upper segment of consumers that

<sup>&</sup>lt;sup>3</sup>This is what happens in Russia. Many individuals are going abroad for shopping. There is an estimate of USD 11 bln. of consumer goods imported annually by individuals which accounts for tens percents of

Figure 6: Bursts of shortages at the critical value of parameter  $\rho$ . The graph shows time series of average 1  $\beta_i$ ,  $i \in \mathcal{T}$ .

Figure 7: A Multi-level structure.

buy at prices much higher than original prices of producers.

### 3.3 Emergence of trade structures

The two most interesting types of the behavior emerging may be referred to as hierarchical stabilizing and destabilizing speculation. The former corresponds for supercritical values of  $\rho$  (i. e. after the phase transition), the latter is typical for the critical situation. Both types of roles require an appropriate geometrical layout of the system.

The former case corresponds to the multilevel system as in Fig.7. Consumers are located at the lowest level D. They buy from the sellers at the level C while they prefer to buy from the wholesale seller B because of having shortage. The seller B is buying from the producer A. For  $\mu_i$  sufficiently high it will be a persistent oscillations in the demand for the traders' C1 and C2 good, as we have shown above. However, the demand for the seller B's good is not oscillating, or at least is not oscillating as much as the demand at the lower levels, because at every moment of time either C1 or C2 has shortage so he is

overall Russian import.

Figure 8: Price destabilizing speculator: a fragment of long-run price oscillations. The graph shows time series of the speculator's price (bold line, left scale) and average price of other traders (right scale). Average time of price re-evaluation is 5 units of time.

likely to buy from B.

The latter case requires the distribution of consumers to be singular and an inefficient trader in the system to present. This trader potentially can't obtain non-zero profit in the static case, i.e. it takes for him too much time to serve even minimal value of the possible demand (note that it is discrete). Initially this trader can't help to loose all his buyers. Then, according to the rules we have set, he is decreasing his price in order to have non-zero demand. After he gains some buyers his demand is increasing because of low price and not very high level of shortage. Eventually his attractiveness for buyers falls because a) the level of shortage becomes to be too bad and b) his price is too high as he is forced to increase his price in order to overcome it. He loses all the demand he have initially obtained. All this lost demand now have to be distributed among the rest of the traders. As they have already adjusted to lower demand they face sudden shortage. Then the inefficient trader begins to decrease price in order to gain some buyers etc.

### 4 Conclusion

We have considered a model that can be applied for study of self-organization processes in trade networks in an economy with imperfect infrastructure. Such model may be applied for analysis of market for imported consumer goods in Russia with international suppliers being denoted as producers. The behavior of world market does not depend upon processes in Russian economy, so producers' prices are given exogenously. In addition to analysis of self-organization processes, the model can be used for analysis of the trade networks' response to exchange rate shocks or introduction of new import tariffs etc.

The main result of both analytical and computational study of the model is that evolution of trade networks depends significantly on the degree of imperfection of infrastructure  $\rho$ . The other factors that influence stability of the system are heterogeneity of consumers, agents' adaptation rates and geometrical layout of the trade network. Note that the quick convergence to an efficient equilibrium at  $\rho \to 0$  proves adequacy of agents' decision-making procedures for an economy with near-perfect infrastructure, although these procedures are far less successful under more imperfect infrastructure. Computer

simulations have shown existence of multiple equilibria. In further works we will study factors that determine efficiency and stability of final equilibrium states or limit cycles.

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